

FOCAL

FOCAL has been available for the 6502 for quite awhile now and offers some advantages that make it an attractive alternative to BASIC. The fact that an assembly-listing is available makes it especially beneficial to those of us who are interested in delving into the inner workings of a high-level language and perhaps modify it and/or extend to suit our whims. FOCAL includes provisions for adding to the command language and makes interfacing to machine language functions a piece of cake. BASIC offers none of this.

FOCAL is available from two sources at this time; ARESKO (P.O. Box 43, Audubon, Pa 19407) and 6502 PROGRAM EXCHANGE (2920 Moana, Reno, NV 89509). They both offer FOCAL for about the same price, however the Program Exchange has developed a library of FOCAL programs including StarTrek, so I would highly recommend that you get their flyer and see what's available (I think it costs 50c). Also they have an excellent 104 page user manual which is available for \$12.00. I just received it in time to mention it in this issue and can recommend it as an effective means for becoming familiarized with FOCAL operations.

Up to this point, the biggest single disadvantage of FOCAL has been that there was no built-in way of saving and loading FOCAL programs using cassette or disc. Well, I have found a way to accomplish this and if you'll be patient I'll impart the knowledge to you.....(by the way, the absolute memory locations hold true only for the Version 3D (and possibly FCL-65E) other implementations will have to know where their particular pointers are).....

SIMPLE!!! All you have to do is to save the pointers PBADR (\$31,32) and VARBEG (\$3E,3F) and the data that is referenced indirectly between them. For instance: PBADR points to \$360A and VARBEG points to \$390F. Your storage device driver program should dump all data from \$360A to \$390F and also the pointers themselves which must be reinitialized when you re-load that particular program. How else is FOCAL supposed to know where that program is???

No, I haven't actually written a cassette driver for FOCAL (I use disc) but don't see any problem at all doing just that.. But, wait a minute...before we all go off on our own and write our own version of the ultimate FOCAL cassette handler, let's figure out some sort of a "standard". I think it's important to be able to work with named records instead of our regular ID number. All we really need to do is extend the ID portion of the KIM cassette format to include a fixed number of ASCII characters (say 8) and include an area for the pointer information that we need. It's necessary that we have some proposals by the next issue so we can get started on our driver software. As far as the command extension to FOCAL is concerned, let's reserve the letters "K" for KEEP (which will save the program on cassette) and "L" for LOAD (which will load a program from cassette into memory).

We may want to use a binary recording format for increased speed and could probably "lift" some of the code from the cassette driver presented in issue #7/8 (written by John Oliver).

More next time. Got any ideas about FOCAL that you'd like to share?

9

LANGUAGE LAB:

focal

At this point in time, FOCAL is the most documented of the high level languages which run on our beloved 6502. Having a complete source listing is definitely invaluable.

This openness on the part of the implementor has made it so easy to fidget around with FOCAL's internals and even fix a problem or two.

One of the things that did sort of annoy me was the almost 1 character delay encountered when typing in FOCAL program text from a hard-copy terminal. (I have the Aresco version).

As it turns out, thanks to the source listing, I found that FOCAL's author did some elaborate arm waving to prevent KIM from echoing the character which has been input to the TTY port. No small feat, I might add, since KIM echoes the tty input in hardware (not software!).

(If you're wondering how - FOCAL makes the terminal think that the character getting echoed is a RUBOUT character - which the terminal ignores).

Anyhow, I don't quite know why FOCAL bothers to do this - the character ends up getting echoed in software anyway. (There is a function which does enable to echo to be shut off completely).

Make the following changes to FOCAL. This patch was found in the FOCAL User Manual (\$12.00 from the 6502 Program Exchange) and was apparently an update for FCL-65E.

```
34AA 84 A5      OUT    STY SAVYR
                        ; save "Y"
34AC 20 A0 1E    JSR OUTCH
34AF A4 A5      LDY SAVYR
                        ; restore "Y"
34B1 18         CLC
34B2 60         RTS    ; indicate success
                        ; return

34B3 E6 76      IN     INC HASH
                        ; bump random seed
34B5 2C 40 17    BIT SAD
                        ; test input port
34B8 30 F9      BMI IN
                        ; loop 'til start bit
34BA A5 6B      LDA ECHFLG
                        ; get echo flag
34BC D0 03      BNE NOECH
                        ; branch for no echo
34BE 4C 5A 1E    JMP GETCH
                        ; get character with
                        ; echo

34C1 AD 42 17    NOECH LDA SBD
                        ; get port status
34C4 29 FE      AND #FE
                        ; turn off bit
34C6 8D 42 17    STA SBD
34C9 20 5A 1E    JSR GETCH
34CC 48         PHA
                        ; save character
34CD AD 42 17    LDA SBD
                        ; get port status
34D0 09 01      ORA #01
                        ; turn on bit
34D2 8D 42 17    STA SBD
                        ; make echo a rubout
34D5 A9 00      LDA #0
                        ; get a null character
34D6 20 A0 1E    JSR OUTCH
                        ; echo it
34D9 68         PLA
                        ; restore input char.
34DA 18         CLC
                        ; indicate success
34DB 60         RTS
                        ; return
```

page 10

```
28F2 EA EA EA was 20 02 29
35B4 B3      was A5
```

Faster typists will really notice a difference.

A really neat feature of FOCAL is the fact that you can add specialized functions.

Function calls consist of four (or fewer) letters beginning with the letter "F" and followed by a parenthetical expression which may contain an argument to be passed to the function.

There are a number of functions which are included in FOCAL, such as:

FINT - returns the integer portion of a number
FABS - returns the absolute value of a number
FMEM - allows one to examine or deposit into a memory location.

FOCAL decides which function is being called by performing a "HASHING" of the function name and searching for that value in a function dispatch table. Using hash codes simplifies the lookup table design structure quite a bit. It may even speed things up a bit also.

If you wish to install your own functions, the hash code for the particular function name and the function address must be installed in the extra space provided in the lookup table.

Figuring out the hash code for your function is not so easy, however, unless you use FOCAL itself to do the computation.

In version 3D, place a BRK or JMP KIM at location \$29EF. Then execute the following command:

```
SET X = F??? (1)
where F??? is your new function
name (FADC for example) and (1)
is there because you need a parameter of some sort.
```

Program control will then be returned to KIM, or wherever your BRK vector pointed, and the hash code will be found in location \$0065 as well as the Accumulator and the "X" register.

Several readers are preparing articles on FOCAL additions and modifications, so we have alot to look forward to in this section.

I just saw the latest Dr. Dobbs Journal at the newstand (computer store newstand, that is) and noticed that they published a rather large FOCAL program. (I don't recall the issue number).

Do YOU have any FOCAL articles or programs that you'd like to see in print? Then send 'em in.

I highly recommend the \$12.00 FOCAL USER MANUAL from the 6502 Program Exchange to those who are learning to program in this language as well as those who are just curious and perhaps want to see how FOCAL compares to BASIC.

At the present time, FOCAL for the 6502 is available from two sources. Write to them for pricing and availability.

ARESCO	6502 Program Exchange
PO BOX 43	2920 Moana
Audobon, PA	Reno, Nevada 89509
19407	

focal

Lots of neat mods are in store for FOCAL. We're going to add a cassette save & load facility, a Basic-like data statement, output to KIM's seven segment display, the ability to handle arrays of strings, an improved print command, a machine language subroutine call and a few minor fixits and speed-up mods.

Before we do all this, however, we need some room. The present size of the Aresco V3D is about 6K so let's stretch it out to an even 8K and give ourselves a little breathing room. If you examine the listings (love them listings!), you'll notice that the user program must start right after Focal because of line number 00.00 at \$35EB.

(One problem: all these mods pertain to V3D which is distributed by Aresco and not necessarily to FCL-65E which is distributed by 6502 Program Exchange. The symbolic addressing info might pertain to FCL-65E but since I don't have a listing of FCL-65E, I can't be sure. FCL-65E might be an updated version of V3D but I can't be sure).

Extend V3D FOCAL to 8K by moving \$35EB through \$360A to \$3FE0-\$3FFF. This moves the line 0.0 startup message to the top of the 8K block that will be used by FOCAL. Some zero page pointers must also be changed to allow for the above mod.

```
change: TEXTBEG $002F FROM $EB TO $E0
        $0030 FROM $35 TO $3F
        PBADR  $0031 FROM $09 TO $FE
        $0032 FROM $36 TO $3F
        VARBEG $003E FROM $0A TO $FF
        $003F FROM $36 TO $3F
        VARST  $0040 FROM $0A TO $FF
        $0041 FROM $36 TO $3F
        VAREND $0042 FROM $0A TO $FF
        $0043 FROM $36 TO $3F
        PDLIST $0053 NO CHANGE
        $0054 FROM $3F TO $5F
```

This is the FOCAL pushdown stack and should be set to some convenient page up out of the way of FOCAL programs. \$5F assumes a 16K system.

Another thing that must be improved is the way FOCAL sets up zero-page. Actually, it doesn't. I really can't understand why the implementers overlooked this problem. Oh well...it's easy to fix. At \$3F00 add the following zero page initialization routine. \$3F00 will become the new cold start address.

```
        ZPAGE = $0
        ZSTORE = $3F10
        LENGTH = $BF ; NUMBER OF BYTES
        STARTF = $2000
        **$3F00
CSTART  LDX #0 ; INITS THE LOOP COUNTER
ZLOOP   LDA ZSTORE,X ; START MOVING DATA
        STA ZPAGE,X
        INX
        CPX #LENGTH+1
        BNE ZLOOP
        JMP STARTF ; PAGE IS SET UP
                        ; GO TO FOCAL
```

Ok now, we have stretched out FOCAL to 8K and added a Z page initialization routine. What next? We'll start adding mods from \$35EB-\$3EFF.

More next time.....

focal

FOCAL MODS

....speed it up
a little...

from Bernhard Mulder
Mozart Str 1
6744 Kandel
West Germany

We change the procedure EATCR (and EATCR1) which is called by the findline, which in turn is called from the GOTO, IF, ON, DO command routines.

We assume that the carriage return char is in memory and avoid the call of the routine GETC, where switches are tested which will never be set, when we come from EATCR (start the following routine at \$26D0 in the Aresco version 3D and \$26DD in the "6502 Program Exchange" FCL-65E (V3D)).

```
C6 2A ECR1 DEC TXTP ;EATCP1
A4 2A EACR LDY TXTP ;EATCR
A9 0D LDA #0D ;load CR which we are
                        looking for
D0 01 BNE TST1
C8 LABL INY ;next character in line
D1 28 TST1 CMP (TXTA),Y;C.R. found already?
D0 F8 BNE LABL ;branch if not
B1 28 LDA (TXTA),Y;store away for others
85 2B STA CHAR
C8 INY
98 TYA ;calculate address
                        part CR.
```

```
18 CLC
65 28 ADC TXTA
85 28 STA TXTA
85 33 STA TXA2
A5 29 LDA TXT1
69 00 ADC #00
85 29 STA TXT1
85 34 STA TA21
A9 00 LDA #00
85 2A STA TXTP
85 35 STA TXP2
60 ENCR RTS
```

Make the following changes to Aresco V3D

```
208D 20 D0 26 (was 20 D7 26)
21FF 20 D0 26 (was 20 D7 26)
22E1 20 D0 26 (was 20 D7 26)
2752 20 D2 26 (was 20 D0 26)
```

or make the following changes to the Program Exchange FCL-65E

```
208D 20 DD 26 (was 20 E4 26)
21FF 20 DD 26 (was 20 E4 26)
22E3 20 DD 26 (was 20 E4 26)
275F 20 DF 26 (was 20 DD 26)
```

Those of you with ROR instructions in your CPU can eliminate the ROR simulator in FOCAL with the following code.

Start at \$3291 for the Aresco version 3D
Start at \$3293 for the Program Exchange FCL-65E

```
7E 89 00 ROR1 ROR EP4,X ;need not simulate ROR
E8 INX
D0 FA BNE ROR1
60 RTS
```

Plenty more mods in store for FOCAL. Until next issue.

focal

First of all, I want to thank Dave and Don Marsh from the 6502 Program Exchange (2920 Moana Ln., Reno NV 89509) for providing me with the source listing for their version of FCL-65E. The listing has been invaluable in getting all the mods set up for both versions of FOCAL (one from Aresco and the other from the Program Exchange).

By the way, both versions must be suitably modified as per issue #14 in order to use the modifications that will be presented. Program Exchange FCL-65E users need to move the start up message at line 00.00 to the top of the 8K block by moving the data at \$35D4 through \$35F3 to start at \$3FE0.

In trying to coordinate these mods across two versions of FOCAL, I've run across a zero-page usage problem in the Program Exchange versions. This version uses about 50 bytes of zero-page for terminal I/O. (According to the exchange, this was done to make FOCAL more portable between different machines). Anyhow, the long and short of it is - these I/O routines will have to be moved back into FOCAL to allow freer use of zero page.

Once the line 0.0 has been moved up to the top of the 8K block, the I/O routines from \$00A9-\$00DC can be moved to start at location \$35D4. Of course, the internal references to OUT and IN will have to be changed to reflect the changes.

FOCAL ENHANCEMENT PACKAGE

The 'NOTES' is now distributing a very useful FOCAL enhancement package that will let you save and load complete FOCAL programs on cassette as well as lines or groups of lines and/or program variables. Commands may also be executed directly from cassette. The package was written by Joe Woodard. For ordering info, see the cassette software ad in this issue.

ADDING A CASSETTE INTERFACE AND A USER FUNCTION TO 6502 PROGRAM EXCHANGE'S FOCAL 65-E

by William C. Clements, Jr.
1489 51ST Ave East
Tuscaloosa AL 35404

The FOCAL language is really a good alternative to BASIC, at least for KIM users. Of course, it doesn't have everything. The features I missed the most were a cassette interface and the ability to execute a machine-language routine within a FOCAL program. This article shows how to add tape Load and Keep commands and how to implement a "user" function similar to that of TINY BASIC. The modifications apply to FOCAL-65 (V3D) for the KIM-1 as supplied by the 6502 Program Exchange.

Listing 1 gives the code needed to add the cassette interface commands. I began it directly after the FOCAL interpreter, because I had moved the RAM allocation for program text and variables to another area. It can go anywhere in memory that you wish, with simple relocation and listing the addresses of routines KEEP and LOAD in FOCAL's command dispatch tables. The cassette Load command enters the regular KIM monitor at \$1873, and the Keep command uses a Hypertape routine in my system; it's almost a necessity to use a cassette dump routine faster than KIM's, since the memory required to store the FOCAL program statements in ASCII form can be large.

The tape operations could have been done using the existing I-O handlers provided in FOCAL, but I preferred to use conventional commands. The form of the commands is L xx to load a file having hexadecimal i.d. "xx" and K xx to record a file with i.d. "xx" onto tape.

Readers who have program control of their tape recorders might want to use these commands inside a FOCAL program to manipulate tape files. I can only use them in the immediate execution mode, since I have to push buttons on the recorder. The KIM tape routines exit to loc. zero, which my code sets up with a jump instruction. Hitting the C key on the TTY after either tape operation is through will get you back into FOCAL. All starting and ending address for the tape files are automatically set by the routines, including the final address after loading a file.

The Keep routine uses Hypertape stored in my system at loc. \$C400; the jump at location TAPOUT will need to be fixed by the user to suit his own system. The jump in loc. zero restarts FOCAL at its cold start, as that's the only way I can use it. If you want to get back into the middle of an executing FOCAL program, the jump at location JMPFOC and the data bytes at locations ADLOW and ADHIGH will have to be changed.

The "user" function works like the one in TINY BASIC; it allows user-supplied machine code to be executed as a FOCAL function. The FOCAL code to invoke it is S FUSR (a₁,a₂,a₃,a₄), where the a's are the four arguments. The first, a₁, must always be present because it is the address to which the program will jump to begin the user's code.

a₂,a₃,and a₄ are optional. a₂, if present, will be evaluated and the least significant eight bits stored in the accumulator before executing the user's code. a₃ and a₄, if present, are similarly evaluated and placed in the X and Y registers, respectively. Thus up to three bytes may be transmitted directly from the FOCAL program to the machine code (more of course can be transmitted in either direction by using FOCAL's version of PEEK and POKE, the FMEM function). The arguments can be constants, simple variables, or any other legal FOCAL expressions, and as such have decimal values.

As examples, the statement S FUSR(8192,0,16,10) will cause a jump to location \$2000 with zero in A, \$10 in X, and \$0A in Y. The statements

```
1.1 S A=100
1.2 S B=13
1.3 S FUSR(625-(A+B)),B,)
```

would jump to \$200 with \$0D in X. Note that there are always three commas, as FOCAL uses them to tell which argument is which. If you want the variable FUSR itself to have a numerical value after its execution such as FRAN or FABS do, you can have your machine code put that value into the floating accumulator FAC1 (locs. \$80-83 - see p. 7 of the 6502 Program Exchange's listing of FOCAL 65-E). Your machine code must transfer control to loc. FPOPJ (in FOCAL) when it is ready to re-enter FOCAL, and it will return to the point in your FOCAL program where FUSR was invoked. Listing 2 gives the machine code needed for adding FUSR to FOCAL.

The changes required within the tables of the FOCAL interpreter to make it recognize K, L, and FUSR and to execute the codes in Listings 1 and 2 are given now. The format follows that of the original listing of FOCAL.

ARESCO	PROGR. EXCH		
\$350B	\$34F4	18	BYTE HFUSR
3527	3510	36	HBYTE FUSR
3543	352C	41	BYTE FUSR
3557	3540	4B	ASCII 'K'
3558	3541	4C	ASCII 'L'
356B	3554	36	HBYTE KEEP
356C	3555	36	HBYTE LOAD
357D	3566	04	BYTE KEEP
357E	3567	33	BYTE LOAD

```
0010 2000          ;CASSETTE INTERFACE AND USER FUNCTION MODS
0020 2000          ;FOR FOCAL FROM W. CLEMENTS 1979
0030 2000
0040 2000          ;KIM LOCATIONS
0050 2000          FACK  = $1FAC
0060 2000          ID   = $17F9
0070 2000          PREG  = $F1
0080 2000          INL   = $F8
0090 2000          SAL   = $17F5
0100 2000          SAH   = $17F6
0110 2000          EAL   = $17F7
0120 2000          EAH   = $17F8
0130 2000          LOADT = $1873
0140 2000          VER   = $17EC
0150 2000          HYPER = $0200
0160 2000
0170 2000          ;FOCAL LOCATIONS
0180 2000          FOCAL = $2000
0190 2000          GSPNDR = $29A3      ;($29B1 IN ARESCO VERSION)
0200 2000          PRADR = $31
0210 2000          VARREG = $3E
0220 2000          INTGER = $2F85      ;($2F93 IN ARESCO VERSION)
0230 2000          MI     = $B1
0240 2000          CHAR   = $2B
0250 2000          NXIARG = $2F7B      ;($2FB9 IN ARESCO VERSION)
0260 2000
0270 2000          ;HOB LOCATIONS
0280 2000          * = $0
0290 0000          JMPCOM = **+2
0300 0002          NARGS  = **+1
0310 0003          SAVA   = **+1
0320 0004          SAUX   = **+1
0330 0005
```

```

2000      ;THIS ROUTINE MAKES KIMS LEDS ANOTHER
2000      ;OUTPUT DEVICE FOR FOCAL
2000      ;WRITTEN BY BERNHARD MULDER
2000      ;      MOZARTSTR 1
2000      ;      6744 KANDEL
2000      ;      WEST GERMANY
2000
2000      ;THE STARTING ADDRESS FOR THIS ROUTINE
2000      ;MUST BE PLACED INTO FOCALS OUTPUT
2000      ;DEVICE TABLE SO FOCAL KNOWS WHERE IT IS.
2000      ;
2000      ;IN THE ARESKO VERSION, PUT THE HIGH ORDER
2000      ;BYTE OF THE STARTING ADDRESS FOR THE LED
2000      ;OUTPUT ROUTINE IN LOCATION $35BB AND THE
2000      ;LOW ORDER ADDRESS IN $35C0. IN THE 6502
2000      ;PROGRAM EXCHANGE VERSION OF FCL-65E, THIS
2000      ;WOULD CORRESPOND TO LOCATIONS $35A4 AND
2000      ;$35A9 RESPECTIVELY.
2000
2000      ;TO USE THE LEDS AS AN OUTPUT DEVICE,
2000      ;SIMPLY OUTPUT TO DEVICE #2 BY
2000      ;EXECUTING 'S FODV (2)'. ALL SUBSEQUENT
2000      ;OUTPUT WILL BE SENT TO THE DISPLAYS.
2000      ;
2000      PADD    = $1741
2000      SBD     = $1742
2000      SAD     = $1740
2000
2000      ;ZERO PAGE LOCATIONS
2000      * = $A9
00A9      SPE1  * = * + 1      ;THESE TWO CELLS CONTROL THE DISPLAY
00AA      SPE2  * = * + 1      ;SPEED OF KIMS 7 SEGMENT DISPLAYS
00AB      SPE3  * = * + 1
00AC      SPE4  * = * + 1
00AD
00AD      ;START THIS ROUTINE RIGHT AFTER THE CASSETTE
00AD      ;AND USER FUNCTION MODES
00AD
00AD      * = $36B0
36B0      .OFF 2000
36B0
36B0      A8      SEVS    TAY
36B1      A2 01      LDX    ##1
36B3      BD 0A 37    SEV1   LDA  DISP,X
36B6      9D 09 37    STA  DIS,X
36B9      E8          INX
36BA      E0 06      CPX    ##6
36BC      D0 F5      BNE  SEV1
36BE      B9 10 37    LDA  TABB,Y
36C1      BD 0F 37    STA  DISP+5      ;***BEWARE***NON-ROMABLE CODE HERE!!!
36C4      A2 01      ENRY   LDX    ##1
36C6      B5 A9      ENR1   LDA  SPE1,X
36C8      95 AB      STA  SPE3,X
36CA      CA          DEX
36CB      10 F9      BFL  ENR1
36CD      20 E3 36    ENR3   JSR  ZEI1      ;DISPLAY
36D0      C6 AB      DEC  SPE3
36D2      D0 F9      BNE  ENR3
36D4      C6 AC      DEC  SPE4
36D6      D0 F5      BNE  ENR3
36D8      18          CLC          ;FINISH WITH NO ERRORS
36D9      60          RTS
36DA      A0 00      ZE12   LDY    ##0
36DC      8C 41 17    STY  PADD
36DE      8C 42 17    STY  SBD
36E2      60          RTS

```

```

36E3 20 DA 36 ZE11 JSR ZE12      #ALL DISPLAYS OFF
36E6 A9 7F      LDA ##7F
36E8 8D 41 17   STA PADD
36EB A2 09      LDX ##9
36ED 8E 42 17   ZE13 STX SRD
36F0 B9 0A 37   LDA DISP,Y
36F3 8D 40 17   STA SAD
36F6 98         TYA
36F7 4B         PHA
36F8 A0 7F      LDY ##7F
36FA 88         ZE14 DEY
36FB D0 FD      BNE ZE14      #DELAY ABOUT 500 CYCLES
36FD 68         PLA
36FE AB         TAY
36FF CB         INY
3700 EB         INX
3701 EB         INX
3702 C0 06      CPY ##6      #ALL DIGITS FINISHED ?
3704 D0 E7      BNE ZE13
3706 20 DA 36   JSR ZE12      #ALL OUT
3709 60         DIS RTS      #DIS=DISP-1
370A 00         DISP .BYTE 0,0,0,0,0,0
370B 00
370C 00
370D 00
370E 00
370F 00
3710
3710           #HERES THE TABLE WITH THE SEVEN SEGMENT
3710           #CODES. ASCII CODE=TABLE INDEX
3710
3710 00         TABB .BYTE 0,0,0,0,0,0,0,0
3711 00
3712 00
3713 00
3714 00
3715 00
3716 00
3717 00

```

FOCAL LED OUTPUT

←
HEX DUMP
STARTS HERE

TO SAVE SPACE... HERE'S A HEX DUMP
OF THE SEVEN SEGMENT CODE TABLE.

```

3710 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
3720 00 00 00 00 00 00 00 00 00 00 00 00 00 00
3730 8B 8A A2 00 B6 00 C6 B2 B9 BF 64 C6 BC C0 98 D2
3740 BF 86 DB CF E6 ED FD 87 FF EF C1 C5 00 C1 00 D3
3750 00 F7 FC D8 DE F9 F1 BD F6 84 9E F0 B8 B7 D4 DC
3760 F3 E7 D0 ED F8 9C EA BE EE C9 00 00 00 00 00
3770 00 00 00 00 00 00 00 00 00 00 00 00 00 00
3780 00 00 00 00 00 00 00 00 00 00 00 00 00 00

```



```

0340 0005
0350 0005      #FOCAL MODS START HERE
0360 0005      *=$35EB
0370 35EB      .OFF 2000
0380 35EB 20 A3 29 SUB JSR GSPNOR      #GET NEXT BLANK CHAR
0390 35EE 20 AC 1F JSR PACK      #CONVERT TO HEX AND STORE
0400 35F1 20 A3 29 JSR GSPNOR      #REPEAT FOR
0410 35F4 20 AC 1F JSR PACK      #NEXT DIGIT
0420 35F7 A5 F8 LDA INL
0430 35F9 8D F9 17 STA ID      #SET TAPE ID
0440 35FC A9 4C LDA #$4C      #SETUP JUMP LOCATION
0450 35FE 85 00 STA JMPCOM      #IN ZERO PAGE
0460 3600 A9 00 LDA #0      #CLEAR STATUS REG
0470 3602 85 F1 STA PREG RTS      #AND RETURN
0480 3604
0490 3604 20 EB 35 KEEP JSR SUB      #SET ID ETC
0500 3607 A5 31 LDA PBADR      #SET KIM
0510 3609 8D F5 17 STA SAL      #TAPE REGISTERS
0520 360C A5 32 LDA PBADR+1
0530 360E 8D F6 17 STA SAH
0540 3611 A5 3E LDA VARBEG
0550 3613 8D F7 17 STA EAL
0560 3616 A5 3F LDA VARBEG+1
0570 3618 8D F8 17 STA EAH
0580 361B A9 00 ADRLow LDA #<FOCAL
0590 361D 85 01 STA JMPCOM+1      #MAKE JUMP INSTR. A
0600 361F A9 20 ADRIHI LDA #>FOCAL      #RETURN TO COLDSTART
0610 3621 85 02 STA JMPCOM+2
0620 3623 4C 00 02 TAPOUT JMP HYPER
0630 3626
0640 3626 AD ED 17 ENLOAD LDA VEB+1      #SET ADDRESS AT END OF
0650 3629 85 3E STA VARBEG      #PROGRAM TEXT
0660 362B AD EE 17 LDA VEB+2
0670 362E 85 3F STA VARBEG+1
0680 3630 4C 00 20 JMPFOC JMP FOCAL      #RETURN TO FOCAL
0690 3633
0700 3633 20 EB 35 LOAD JSR SUB      #SET ID ETC
0710 3636 A9 26 LDA #<ENLOAD      #MAKE JUMP POINT TO
0720 3638 85 01 STA JMPCOM+1      #THE REST OF THE TAPE
0730 363A A9 36 LDA #>ENLOAD      #LOAD ROUTINE
0740 363C 85 02 STA JMPCOM+2
0750 363E 4C 73 18 JMP LOADT      #READ THE CASSETTE
0760 3641
0770 3641      #NOW FOR THE 'USR' FUNCTION
0780 3641
0790 3641 A9 4C FUSR LDA #$4C      #SET UP JUMP LOC.
0800 3643 85 00 STA JMPCOM
0810 3645 20 85 2F JSR INTGER      #GET FIRST ARG. IN FAC1
0820 3648 85 01 STA JMPCOM+1      #REARRANGE LOW AND HIGH ORDER
0830 364A A5 82 LDA M1+1      #BYTES INTO JUMP LOCATION
0840 364C 85 02 STA JMPCOM+2      #THAT WILL EXECUTE USER CODE
0850 364E A9 00 LDA #0      #ZERO THE ARG. COUNTER
0860 3650 85 02 STA NARGS
0870 3652 20 7A 36 JSR USRARG      #EVALUATE AND SAVE HOWEVER MANY
0880 3655 84 03 STY SAVA      #ARGUMENTS ARE LEFT
0890 3657 20 7A 36 JSR USRARG
0900 365A 84 04 STY SAVX
0910 365C 20 7A 36 JSR USRARG
0920 365F A5 02 LDA NARGS
0930 3661 F0 0E BEQ JMPUSR      #JUMP TO USER'S CODE IF NO MORE ARGS
0940 3663 C9 01 CMP #1
0950 3665 F0 08 BEQ STAC      #SET 'A'=ARG, IF ONE ARG LEFT
0960 3667 C9 02 CMP #2
0970 3669 F0 09 BEQ STACX      #SET 'A'=ARG1, 'X'=ARG2 IF TWO LEFT
0980 366B C9 03 CMP #3
0990 366D F0 05 BEQ STACX      #SET 'A'=ARG1, 'X'=ARG2, 'Y'=ARG3
1000 366F A5 03 LDA SAVA      #ARG1 IN 'A'
1010 3671 4C 00 00 JMPFUSR JMP JMPCOM      #GO DO USER'S CODE
1020 3674 A5 04 STACX LDA SAVX
1030 3676 AA TAX
1040 3677 4C 6F 36 JMP STAC
1050 367A
1060 367A A5 2B USRARG LDA CHAR      #GET CURRENT CHARACTER
1070 367C C9 2C CMP #',
1080 367E F0 04 BEQ GETARG      #ANOTHER ARGUMENT?
1090 3680 C9 29 CMP #' )
1100 3682 F0 06 BEQ RET      #YES, GO GET IT
1110 3684
1120 3684 20 7B 2F GETARG JSR NXIARG      #END OF STATEMENT?
1130 3687 A8 TAY      #YES, RETURN NOW
1140 3688 E6 02 INC NARGS      #EVALUATE NEXT ARG.
1150 368A 60 RET RTS      #COUNT ARGS PAST FIRST
1160 368B
1170 368B      #RETURN
      .END

```


BUGS

In Issue #16, two boo-boos were found by sharp readers. I really goofed the Focal cassette interface on page 15. In line 0150 of the listing, HYPER should be addressed to \$C400 (as in paragraph 4, page 15) not \$0200. Also in that same listing, line 290 should read JMPCOM ***+3 (not JMPCOM ***+2). That and the missing RTS instruction after line 470 through the whole thing off. Here's a hex dump of the corrected program.

```
35EB 20 A3 29 20 AC
35F0 1F 20 A3 29 20 AC 1F A5 FB 8D F9 17 A9 4C 85 00

3600 A9 00 85 F1 60 20 EB 35 A5 31 8D F5 17 A5 32 8D
3610 F6 17 A5 3E 8D F7 17 A5 3F 8D F8 17 A9 00 85 01
3620 A9 20 85 02 4C 00 02 AD ED 17 85 3E AD EE 17 85
3630 3F 4C 00 20 20 EB 35 A9 27 85 01 A9 36 85 02 4C
3640 73 18 A9 4C 85 00 20 85 2F 85 01 A5 82 85 02 A9
3650 00 85 03 20 7B 36 84 04 20 7B 36 84 05 20 7B 36
3660 A5 03 F0 0E C9 01 F0 08 C9 02 F0 09 C9 03 F0 05
3670 A5 04 4C 00 00 A5 05 AA 4C 70 36 A5 2B C9 2C F0
3680 04 C9 29 F0 06 20 7B 2F A8 E6 03 60 36 36 04 00
*
```